**App Rating Prediction**

Problem Statement:

Google Play Store team is about to launch a new feature wherein, certain apps that are promising, are boosted in visibility. The boost will manifest in multiple ways including higher priority in recommendations sections (“Similar apps”, “You might also like”, “New and updated games”). These will also get a boost in search results visibility. This feature will help bring more attention to newer apps that have the potential

I chose to work on this project as it was comprehensive and inclusive of all topics that was taught for the ‘Python’.  
  
**Objectives:** To analyse the apps that are going to be good for Google to promote. App ratings, which are provided by the customers, which is always a great indicator of the goodness of the app.  
  
  
**Functions used:** Pandas, NumPy, Seaborn, Linear Regression, Train test etc.